



Gilbert Parks and Recreation Department

Sand Volleyball

Manager's Handbook



PROGAM STRUCTURE

Organizational Meeting

Organizational meetings are no longer held for upcoming seasons. League information is available on the Town website at www.gilbertaz.gov/departments/parks-and-recreation/sports. Please refer to the current league flyer for specific information on league offerings and registration dates.

Registration

Registration occurs online at www.GilbertRecreation.com or in person at the Parks & Recreation Main Office. Registration Fee is due at the time of registration. Roster must be submitted via email within 24 hours of registering online.

League Availability

Registration for all divisions is typically capped at twelve (12) teams. Team managers can view league availability at www.GilbertRecreation.com. The League Coordinator may restrict the participation of any team or player into a league at the Coordinator's discretion.

Game Schedules

The final league structure will be determined by registrations received. Please refer to the current league flyer for effective league dates.

Classifications

Generally, an upper division and a lower division will be offered. The final league classification structure will be determined by registrations received. Leagues will be offered in the following categories:

Co-Ed: B-Intermediate (Co-Ed Upper "A" on Team Roster)

Co-Ed: C-Recreational (Co-Ed Upper "B" on Team Roster)

LEAGUE GUIDELINES

The Court

Games will be played on the volleyball courts at Gilbert Regional Park. Improper court setup needs to be brought to the attention of the Site Supervisor and fixed before the next set. All park rules must be followed.

Alcoholic Beverage(s)

No beer, wine, or spirituous liquor is allowed on the courts or surrounding areas within the park.

Refund Policy

No refunds will be given unless a league is cancelled, or a team cannot be accommodated in the league of their choice(s). If rule violations result in a team's expulsion from the league, the following refund formula will be used: (1) Teams expelled between the date of registration and the beginning of their league's first game will forfeit 25% of their registration fee: (2) Teams expelled after the start of their first game will forfeit 100% of their registration fee.

Player Eligibility

Players must be at least 16 years old. Players should be prepared to show ID if needed to verify they meet the minimum age requirement. Players may only play for one team per league/bracket.

Roster Requirements

A minimum of six players is required on the roster and rosters may have up to 12 players total. Roster changes may be made up until the start of the team's third match. ALL ROSTERS ARE FROZEN AFTER THAT POINT. Direct all roster additions and deletions to the Site Supervisor. Teams must start games with four players on the court. All players must sign the official team roster with the Site Supervisor on the first night of league play.

Roster Protest Rule

If a team believes another team is playing with illegal, non-rostered players during league or tournament, a game protest must be made before the start of the second game of the match to the Site Supervisor. At that time, both teams will be required to verify their roster by providing picture ID's to Site Supervisor. No other protests will be allowed on player verification.

Roster Check

Gilbert Parks & Recreation staff will randomly call on team rosters to check for player validity. Any player or team information that is not correct on a team's roster could result in the dismissal of that player or team from the league. Team managers are responsible for keeping UP-TO-DATE TEAM ROSTER RECORDS. This practice can eliminate any question as to whether a team member is eligible to play.

Forfeit Policy

If any team is expecting to forfeit a regularly scheduled game, please contact the League Coordinator by phone, text or email. The League Coordinator will then contact the opposing team to notify them of the forfeit. Game time is forfeit time for the first game. Ten minutes past game time is forfeit time for the second game. Twenty minutes past game time is forfeit time for the third game. The Site Supervisor's watch represents the official time. Teams must have four players present to start a game, at least two men and two women or more women than men. Forfeit Limit: A team that exceeds its maximum limit may be dropped from the league without a refund. Maximum limit: two forfeits.

Inclement Weather Policy

Games postponed due to rain or other unforeseen reasons will typically be rescheduled at the end of the season on the same night of play. It is the Gilbert Parks and Recreation Department's policy to make up rained-out games and replay the game in its entirety. It is the manager's responsibility to check the date, time, and location of any rescheduled games by obtaining an updated schedule from the website. If weather conditions are questionable, it is the team manager's responsibility to call the RAINOUT LINE: (480-503-6201) after 3:30 PM to find out if games will be played. Gilbert Parks and Recreation will also post rainouts on social media pages. The Gilbert Parks and Recreation Department reserves the right to reschedule games to a night not originally scheduled if a night has multiple rainouts during the season. Some games may not be rescheduled due to schedule restrictions.

Injury Policy

Any player/coach who is bleeding, has an open wound, or has blood on his/her uniform, shall be prohibited from participating further in the game until appropriate treatment can be administered. If medical treatment or care can be administered in a reasonable time, the individual will not have to leave the game. (The length of time considered reasonable is the Site Supervisor judgment.) The Site Supervisor will be responsible for determining whether an open wound or bleeding condition requires treatment.

If treatment or action is required, the Site Supervisor shall:

- Stop the game and immediately call a coach, trainer, or another authorized person to the injured player and allow treatment.
- Apply the rules of the game regarding substitution, and re-entry if necessary.

In a serious emergency please immediately call 911 and notify the Site Supervisor. It is each team's responsibility to provide bandages, and dressings and administer care.

RULES & REGULATIONS

Rules of Play

The current USA Volleyball Rules apply to all league situations not covered in this handbook. Gilbert Parks & Recreation Department reserves the right to institute new rules or alter existing rules as deemed necessary.

Game Balls

Volleyballs will be furnished by the Gilbert Parks & Recreation Department for games only. Teams must provide their volleyballs for warm-ups.

Uniforms

Uniforms are not required, but shirts must be worn.

Player (Co-ed) Requirements

A combination of either two males and/or two females or one male and three females are allowed on the court. Teams must have at least two females to play the match.

Match Time

League and tournament play will generally be scheduled between 6:00 PM -10:30 PM. There will be five minutes between matches for warm-ups (time permitting). Teams will have one minute between games.

Match Play

Matches will consist of three games for league play. The first two games are to 21 points (rally scoring), third game to 15 points (rally scoring). All games will count in the league standings which will determine tournament seeding. Tournament matches are the best 2 out of 3 games (the same scoring rules apply).

Scoring

In rally scoring, points are awarded on each play, regardless of which team serves. A game shall be won by the team that has scored 21 points and is at least two points ahead. A maximum of 23 points will be played in one game. If a game is tied at 25 points, the next point scored will decide the game.

Time Limit

League Play: A time limit of 55 minutes will be in effect for league play. If the third game is not completed by the end of 55 minutes, the team ahead in points at that time will be declared the winner. If the teams are tied at the point the time limit expires, the next point is the winner.

Tournaments: Tournament games will have a time limit of 1 hour. If the third game is not completed by the end of 1 hour the team ahead in points at that time will be declared the winner. (Tournament championship games do not have a time limit.)

Timeouts

Teams will be granted two 30-second time-outs per match.

Positions

Each player must be within their area during service. At service, all players (except the server) must be within the court boundaries. The player rotation of the service shall be in a clockwise direction. Players must remain in position with no switching until after the serve. Players may not rotate into the game at the serving position.

Substitutions

Substitutions are to be made at the service position on the court. Substitution is allowed only during dead balls. Substitution is not permitted during live play.

Return of Service

Serves may be returned by bump, pass, or set if the set is clean with no violation or obvious lift.

Ejected Player

Any player ejected from a match is automatically suspended from the next match. Any ejected player who plays in the next match causes his/her team to forfeit that game. Any player ejected twice in a season will be dropped from the league. (Discipline and/or suspensions may be longer than one additional game depending on the violation.)

See the section in this handbook titled "Player/Team Conduct" on page 7.) Any ejected player, manager, or spectator must leave the courts immediately.

Protests

Protests must be made at the time they occur. The Site Supervisor will attempt to solve the problem. Rule(s) interpretation will be the ONLY consideration for a protest and not the Site Supervisor's or player's judgment. If a protest is not settled, submit a written protest to the Gilbert Parks & Recreation Department no later than 5:00 p.m. of the next working day. (A \$25.00 fee will be required and must accompany the protest. If the protest is honored, the fee is refundable). The League Coordinator will review the protest and notify the team manager as soon as possible.

League Standings

Final league standings are determined by the best overall win/loss record. If two teams are tied at the end of the regular season, the team that defeated the other more often in head-to-head competition will take the top position. In the case of a split, the team that had the lowest number of points scored against them by the other team will take the higher position in the standings. In the case of three (or more) teams with identical records, the team that had the lowest number of points scored against them by the common opponents will take the higher position in the standings. Exception: If one team wins (swept) all the head-to-head games versus each of the other common opponents, that team will be awarded the highest position in the standings. (The League Coordinator has the final decision in all matters concerning this rule.)

Post-Season Tournament

A single elimination tournament will follow the regular season. All teams in the league will be included in the tournament except for the lowest seed in a 9-team division. To balance competition levels, certain teams may be switched into other leagues for the post-season tournament. For example: the winner of the lower division may switch with the loser of the upper division. (The League Coordinator has the final decision in all matters concerning this rule.)

PLAYER/TEAM CONDUCT

Manager/Coach Responsibilities

Each manager is responsible for seeing that his/her players, spectators, scorekeepers, etc. abide by all the rules governing league play and all rules/policies regarding the use of Gilbert Park facilities.

Player/Team Discipline

Two reprimands or warnings to an individual, team, and/or spectator for unsportsmanlike conduct will be cause for automatic ejection of the player, game forfeit, and/or removal of the spectator from the park premises. A third reprimand to any other player or spectator of the team will warrant termination of the game, with the forfeit win being awarded to the opposing team. Any player ejected from a game is automatically suspended from the next game AND IS REQUIRED TO LEAVE THE PARK IMMEDIATELY. Any ejected player who plays in the next game causes his/her team to forfeit that game. Any player ejected twice in a season will be dropped from the league. Some flagrant forms of unsportsmanlike conduct (as determined by the referee) will warrant automatic ejection with no warnings given. Any team receiving two ejections in the same game will be forfeited.

In the instance of an altercation on the court, players not on the court are to remain off the court. If a player and/or spectator enters the court of play for ANY REASON, the game will be terminated with a forfeit loss being dealt to the team whose player/spectator entered the court.

Code of Conduct

The Code of Conduct includes, but is not limited to the following:

- 1) No manager, player, or spectator shall physically/verbally threaten, lay a hand upon, shove, or strike an official, field supervisor, staff member, player, and/or spectator.
- 2) No manager, player, and/or spectator shall be guilty of objectionable and/or disruptive verbal demonstrations of dissent at an official's or field supervisor's decision or refuse to abide by the official's or field supervisor's decision. No manager, player, and/or spectator shall be guilty of verbal abuse including references to an individual or group's race, religion, gender, national origin, disability, or age.
- 3) Participants shall not use flagrant rough tactics against an opposing player.
- 4) There shall be no unnecessary throwing of equipment or any other objects.
- 5) There will be no cause for defacement or destruction to any public facility or equipment.
- 6) Participants (managers, coaches, players, etc.) may not falsify their name or any other player's name on a team roster, scoresheet, or any other league document. The use of ineligible or illegal players is not permitted.
- 7) Consuming outside alcoholic beverages in the Town of Gilbert parks is not permitted.
- 8) All participants, coaches, and spectators must follow park rules while visiting the park.

Individuals and/or teams violating the Code of Conduct will be subject to league discipline action which may include one or more of the following actions: game ejection, game forfeiture, game suspensions, probation, and/or seasonal suspension.

The Gilbert Parks & Recreation Department reserves the right to discipline and/or suspend players, or managers for incidents/conduct not specifically covered in this handbook or the USA Volleyball official rules, but which in the opinion of the Gilbert Parks & Recreation Department constitutes unsportsmanlike conduct, dangerous conduct, or conduct which is determined to be detrimental to the Gilbert Sand Volleyball Program. All official league disciplinary decisions, as rendered by the Gilbert Parks & Recreation Department are final. The Gilbert Parks & Recreation Department reserves the right to implement, alter, add, or delete rules and/or policies as deemed necessary.

Comments or suggestions regarding the Adult Sand Volleyball Program are welcomed and should be directed to:

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